

even if they are not translated as pluperfect. However, the past tense as also used in English ~~which~~ it can be used as descriptive of the events following and the previous events, ~~as~~ this has been erroneously used by liberals to attempt to show ~~the~~ contradiction between Genesis I and Genesis 2. ~~Genesis 2 lies~~ Genesis 2 lies outside the domain of the present paper.

Genesis 1:1 is a verse whose interpretation ~~has~~ has been much disputed. There have been three main interpretations of the passage. There have been those who have said that this is the summary of the whole chapter that follows. There have been ~~those~~ those who have said that it is a summary of what follows peculiarly of all that follows. In this case, verse 2 starts very ~~peculiarly~~ ~~W~~ This as a summary is followed by a detailed account. We would expect it to start in the beginning of the detailed process. To start with the earth already in existence, and does not tell us what caused it to come into existence. So, taking the verse 1 as a summary is not a very logical interpretation. The second interpretation is that verse 1 describes an ~~event~~ event followed by a situation described in verse 2 which came about as an effect of the action described in verse 1. It does not say that this situation came ~~into~~ in immediately after verse 1. It could easily be interpreted ... it could be possible that as soon as verse 1 occurs, ~~the~~ 2 was the condition ~~that~~ which resulted. It could also be possible that verse 1 occurs, and then a long time passed, perhaps even billions of years for the rise of the condition of the earth described in verse 2.

This is only a common sense as to the possibility of interpretation, but the proof that is possible ~~that~~ is quickly found, is easily found a good analogy is, for instance the statement in Isaiah that Sennacherib went to Ninevah and dwelt there and it came to pass that he was worshipping in a temple of his god that his sons killed him, and they escaped into the land of