4.5-16 (14.5(p.2))

Hermann Gunkel, The Legends of Genesis, Schocken Books, New York 1964 (Translated by W. H. Carruth) (First published in 1901)

Pages 15-16 MONOTHEISM HOSTILE TO MYTHS

"***. The fundamental trait of the religion of Jahveh is unfavorable to myths. For this religion from its very beginning tends toward monotheism. But for a story of the gods at least two gods are essential. Therefore the Israel which we observe in the Old Testament could not tolerate genuine and unmodified myths, at least not in prose. The poet was excused for occasional allusions to myths. Hence in poetry we find preserved traces of a point of view older than that of the tradition of Genesis, one frankly familiar with myths. But the primitive legends preserved to us are all dominated by this unspoken aversion to mythology."

Pages 23-24 ANTIQUITY OF THE LEGENDS

"These legends have not hitherto received full justice, even when it has been recognised that they are legends. Even the most superficial reader can distinguish for himself the chief original sources in Genesis from which the present redaction was constructed, now commonly called the writings of the Elohist, of the Jahvist, and of the Priestly Code. Since the sources of the Elohist and the Jahvist were written down in the ninth or eighth century B.C., some commentators have been disposed to think that the legends themselves originated in the main in the age of the Israelitish kingdom and furnished therefore no revelations of primitive history. But in reality these legends are much older. The tribal and race names which they preserve are almost all forgotten in other records: we know nothing of Shem, Ham, and Japhet, of Abel and Cain, or Esau and Jacob, nothing of Hagar and scarcely anything of Ishmael, from the historical records of Israel. Hence we must conclude that these races all belong to prehistoric times. This is particularly evident in the case of Jacob and Esau, who were, to be sure, identified later with Israel and Edom. But this very lapping of names, as well as